

Another way to check lin. indep (sometimes)

★ Thm: If A is square, then:

1) $\det(\underline{A}) \neq 0 \Rightarrow$ only solution for $\underline{Ax} = \underline{0}$

is trivial solution $\underline{x} = \underline{0}$

2) $\det(\underline{A}) = 0 \Rightarrow$ infinitely many solutions for

$\underline{Ax} = \underline{0}$ (incl. $\underline{x} = \underline{0}$)

b/c
 $\underline{x} = \underline{A}^{-1}\underline{0} = \underline{0}$

Ex Are $\underline{u} = \begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$, $\underline{v} = \begin{bmatrix} 0 \\ 4 \\ 4 \end{bmatrix}$, $\underline{w} = \begin{bmatrix} 4 \\ 2 \\ -2 \end{bmatrix}$ lin dep / indep?

→ Check solutions to

$$x_1 \underline{u} + x_2 \underline{v} + x_3 \underline{w} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$
$$\underbrace{\begin{bmatrix} \underline{u} & \underline{v} & \underline{w} \end{bmatrix}}_{\underline{A}} \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{\underline{x}} = \underbrace{\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}}_{\underline{0}}$$

$$\underline{A} = \begin{bmatrix} 2 & 0 & 4 \\ 3 & 4 & 2 \\ 0 & 4 & -2 \end{bmatrix} \text{ is square.}$$

$$\det(\underline{A}) = 2(-8 - 8) - 3(0 - 16) + 0(\dots) \\ = 16 \neq 0.$$

$\Rightarrow$ only sol. to $\underline{Ax} = \underline{0}$ (aka $\begin{bmatrix} \underline{u} & \underline{v} & \underline{w} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \underline{0}$)
is trivial sol. $\underline{x} = \underline{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$.

So, columns of A are linearly indep
 $\underline{u}, \underline{v}, \underline{w}$